

The digital world is a fully regulated sector with a wide range of new and updated rules. Today, up to $30 \%$ of EU tech companies resources can be taken up by compliance instead of focusing on the company's growth and innovation. In a world where competition for tech developers is fierce and global, it puts EU companies' attractiveness at risk.

The EU should allow for existing rules to take effect and make a thorough assessment of these rules, before introducing new regulation in the same areas. When assessing the impact of future EU rules, regulators should also consider the compliance costs for EU tech. European rules should complement each other, not clash or duplicate efforts.

